Reception Class: Mathematics – We follow the White Rose Scheme of Learning in line with the whole school (identified in purple below)

Intent: Developing a strong grounding in number is essential so that all children develop the necessary building blocks to excel mathematically. Children should be able to count confidently, develop a deep understanding of the numbers to 10, the relationships between them and the patterns within those numbers. By providing frequent and varied opportunities to build and apply this understanding - such as using manipulatives, including small pebbles and ten-frames for organising counting - children will develop a secure base of knowledge and vocabulary from which mastery of mathematics is built. In addition, it is important that the curriculum includes rich opportunities for children to develop their spatial reasoning skills across all areas of mathematics including shape, space and measures. It is important that children develop positive attitudes and interests in mathematics, look for patterns and relationships, spot connections, 'have a go', talk to adults and peers about what they notice and not be afraid to make mistakes. Books: Peace at last, The button box, Duck in the truck, Dear zoo, Mr Big Books: Circle/Triangle Rosie's walk, I'm number one, The very hungry caterpillar, Day monkey, night monkey Songs/rhymes: Songs/rhymes: Vocab: Vocab: Week 1/2/3 Week 4/5/6 Week 1/2/3 Week 4/5/6 Getting to know you Just like me! It's me 1 2 3! Light and dark Opportunities for settling in and getting to know the Match and sort Representing 1 2 and 3 Representing numbers to 5 children. Compare amounts Comparing 1 2 and 3 One more and less Composition of 1 2 and 3 Compare size, mass and capacity Shapes with 4 sides Key times of the day, class routines. Exploring CP. Exploring pattern Circles and Triangles Time Where do things belong? Positional language. Positional Language **Baseline Assessments** Subitising by showing small quantities in familiar Count objects, actions and sounds through singing Count objects, actions and sounds through patterns, such as on a dice when playing games & songs and rhymes, playing counting games & building counting into the daily routine showing number on fingers without counting.(on counting a smaller number from a larger group of Subitising (on going & CP) objects. (on going & CP) going & CP) Link the number symbol (numeral) with its Comparing numbers using vocab more than and Subitising through recognition of amounts in a cardinal number value.(on going & CP) fewer than, the same as, equal to by providing Numicon piece and on a 5 frame (on going & CP) Compare numbers (on going & CP) collections.(on going & CP) Link the number symbol (numeral) with its Understand the 'one more than/one less than' Continue, copy and create repeating patterns cardinal number value through observation of relationship between consecutive numbers using the rule AB and ABB. (CP) class displays, math's games & recording in through making predictions in stories, rhymes & different ways.(on going & CP) songs if one is added or taken away. (on going & Compare numbers using vocab more than and fewer than, the same as, equal to by providing Explore the composition of numbers to 10. - focus collections. (on going & CP) on 2,3,4,& 5 using visual models on a dice, fingers, Select, rotate and manipulate shapes to develop Numicon pieces etc.(on going & CP) spatial reasoning skills through construction and Select, rotate and manipulate shapes to develop puzzles. (CP) spatial reasoning skills through construction and Explore the composition of numbers, focus on 2 & puzzles. (CP) 3 using visual models on a dice, fingers, Numicon pieces etc.(on going & CP) Term 4 Term 3 Books: None the number, A squash and a squeeze, Room on the broom, Six dinner Sid, Jack and the beanstalk, Books: How do dinosaurs count to ten? Engines, Engines, Pattern bugs, Nine naughty kittens (need to add books for To 20 and beyond Songs/rhymes:

> Songs/rhymes: Vocab:

Vocab:

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Week 1/2/3	Week 4/5/6	Week 1/2/3	Week 4/5/6/
Alive in 5!	Growing 6 7 8	Building 9 and 10	(Suggested Consolidation)
Introducing zero	678	9 and 10	To 20 and beyond
Comparing numbers to 5	Making pairs	Comparing numbers to 10	Building numbers beyond 10
Composition of 4 and 5	Combining 2 groups	Bonds to 10	Counting patterns beyond 10
Compare mass	Length and Height	₃ D Shape	Spatial Reasoning
Compare capacity	Time	Pattern	Match, Rotate, Manipulate
Count objects, actions and sounds, saying how many there are after counting to show last number indicates the total.(on going & CP)	Count objects, actions and sounds, say how many there might be before counting ,giving purpose to counting.(on going & CP)	 Count objects, actions and sounds (on going & CP) Subitising (on going & CP) Link the number symbol (numeral) with its 	Count objects, actions and sounds. (on going & CP) Link the number symbol (numeral) with its
Subitising (on going & CP)	Subitising (on going & CP)	cardinal number value .(on going & CP)	cardinal number value. (on going & CP)
 Link the number symbol (numeral) with its cardinal number value.(on going & CP) 	Link the number symbol (numeral) with its cardinal number value.(on going & CP)	Compare numbers .(on going & CP) Understand the 'one more than/one less than'	Count beyond 10 – verbally to 20 and beyond pausing at each 10. Provide images such as
Compare numbers (on going & CP)	Compare numbers (on going & CP)	relationship between consecutive numbers (on	number tracks and 100 square (CP)
Understand the 'one more than/one less than' relationship between consecutive numbers.(on going & CP)	Understand the 'one more than/one less than' relationship between consecutive numbers.(on going & CP)	going & CP) Explore the composition of numbers to 10 .(on going & CP)	Compare numbers (on going & CP) Understand the 'one more than/one less than' relationship between consecutive numbers. (on
Explore the composition of numbers to 10.(on going & CP)	Explore the composition of numbers to 10 introducing a tens frame and beginning to notice	Automatically recall number bonds for numbers o- 5 and some to 10.through spotting and using	going & CP) • Automatically recall number bonds for numbers o-
 Automatically recall number bonds for numbers o- 5 through lots of hands on experiences of partitioning and combining numbers and using 5 frames to notice the spaces. 	how many spaces there are left when placing 6, 7 & 8 counters (on going & CP) • Automatically recall number bonds for numbers of and some to 10 through lots of hands on	opportunities for children to apply their number bonds Continue, copy and create repeating patterns ABB & ABBC, making deliberate mistakes for the	 5 and some to 10. (on going & CP) Continue, copy and create repeating patterns. (on going & CP) Select, rotate and manipulate shapes to develop
Compare weight and capacity through modelling comparative language (on going & CP)	experiences of partitioning and combining numbers. • Compare length through modelling comparative language (on going & CP)	 children to spot. Select, rotate and manipulate shapes to develop spatial reasoning skills through copying increasingly complex "pictures and patterns with 3D resources. 	spatial reasoning skills. (on going & CP)
Ter	m 5	Term 6	
Books:	3	Books:,	
Songs/rhymes: Vocab:		Songs/rhymes: Vocab:	
Week 1/2/3	Week 4/5/6	On the move	Consolidation
First, then, now	Find my pattern	Deepening understanding	
Adding more	Doubling Doubling	Patterns and relationships	
Taking away	Sharing and Grouping	Spatial Reasoning	
Spatial Reasoning	Even and Odd	Mapping	
Compose and Decompose	Spatial Reasoning		
Compose and Decompose	Visualise and Build	ELG <u>Number</u>	
Count objects, actions and sounds. (on going &	ELG <u>Number</u>	Have a deep understanding of number to 10, including	
CP)	Have a deep understanding of number to 10, including	the composition of each number.	
Link the number symbol (numeral) with its	the composition of each number.	Subitise (recognise quantities without counting) up to 5.	
cardinal number value. (on going & CP)	Subitise (recognise quantities without counting) up to 5.	Automatically recall (without reference to rhymes,	
Count beyond 10 (on going & CP)	Automatically recall (without reference to rhymes,	counting or other aids) number bonds up to 5 (including	
Compare numbers (on going & CP)	counting or other aids) number bonds up to 5 (including		

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just as numbers can. (CP)

ĺ	Understand the 'one more than/one less than'	subtraction facts) and some number bonds to 10,	subtraction facts) and some number bonds to 10,
	relationship between consecutive numbers. (on	including double facts.	including double facts.
	going & CP)	ELG <u>Numerical Patterns</u>	ELG Numerical Patterns
	Automatically recall number bonds for numbers o-	Verbally count beyond 20, recognising the pattern of	Verbally count beyond 20, recognising the pattern of
	5 and some to 10. (on going & CP)	the counting system.	the counting system.
	Continue, copy and create repeating patterns. (on		
	going & CP)	Compare quantities up to 10 in different contexts,	Compare quantities up to 10 in different contexts,
	Select, rotate and manipulate shapes to develop	recognising when one quantity is greater than, less than	recognising when one quantity is greater than, less than
	spatial reasoning skills. (on going & CP)	or the same as the other quantity.	or the same as the other quantity.
	Compose and decompose shapes so that children	Explore and represent patterns within numbers up to	Explore and represent patterns within numbers up to
	recognise a shape can have other shapes within it,	10, including evens and odds, double facts and how	10, including evens and odds, double facts and how
	just as numbers can. (CP)	quantities can be distributed equally.	quantities can be distributed equally.